

AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions, and listings, of claims in the application.

LISTING OF CLAIMS

1. (Currently Amended) A gaming machine having a display and a game controller arranged to control images of symbols displayed on the display, the game controller being arranged once a player has bet a wager to play a base game wherein at least one random event is caused to be displayed on the display and, if a predefined winning event occurs, the machine awards a prize, the game controller being adapted to test whether a trigger event has occurred during the play of ~~[[a]]~~ the base game, and if so, award the player a game feature, the game feature comprising a series of bonus games, each bonus game having a plurality of possible outcomes ~~with each outcome having a different probability of occurring~~, the gaming machine further comprising a selector operable by the player prior to the play of the ~~awarded game feature~~ series of bonus games to enable a player to ~~select~~ make a prediction as to a number of times a particular outcome will occur over the combined play of the series of bonus games, wherein at least one of the possible outcomes of the game feature and, if the selected number of times the particular outcome occurs over the combined play of the bonus games is equal to or greater than the prediction made by the player, the game controller is adapted to award a bonus to the player, wherein the value of the bonus awarded to the player is related directly proportional to the probability of the number of occurrences of the particular outcome

over the combined play of the series of bonus games being equal to or greater than the number of occurrences of the particular outcome as predicted by the player achieving the selected outcome.

2-3. (Cancelled)

4. (Currently Amended) The gaming machine of claim [[2]] 1 in which the outcome which the player selects is the number of times a particular symbol occurs during the playing of the series of ~~free~~ bonus games.

5-7. (Cancelled)

8. (Currently Amended) The gaming machine of claim [[3]] 1 in which the display includes a meter for displaying a count of the number of times a particular event has occurred during the ~~base game~~ series of bonus games.

9. (Previously Presented) The gaming machine of claim 1 in which the selector is a touch screen implemented device for enabling the player to select one of a number of icons relating to potential game feature outcomes.

10. (Currently Amended) The gaming machine of claim 1 in which the bonus which is awarded is multiplied by the number of credits bet in the underlying base game.

11-20. (Cancelled)